

LAND OF LAYERS

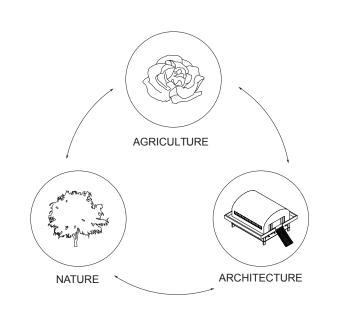
Fé Ramakers

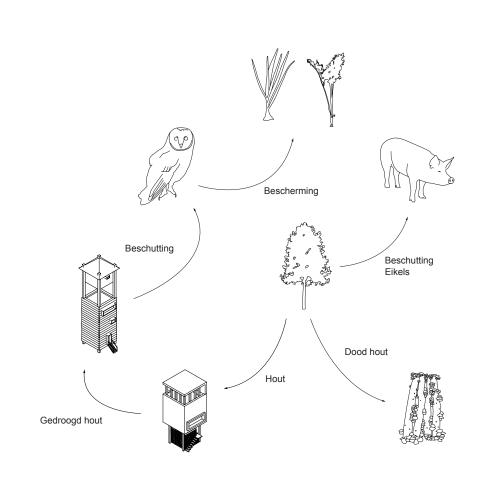
Between crops and trees, you enter the farm. A stip of open space cuts though the dense vegetation, creating a view all the way through the landscape. You see the hilly land going from a low, wet area, all the way to a dryer forest.

Walking all the way though, you pass ten different layers, each with their own agriculture, architecture and

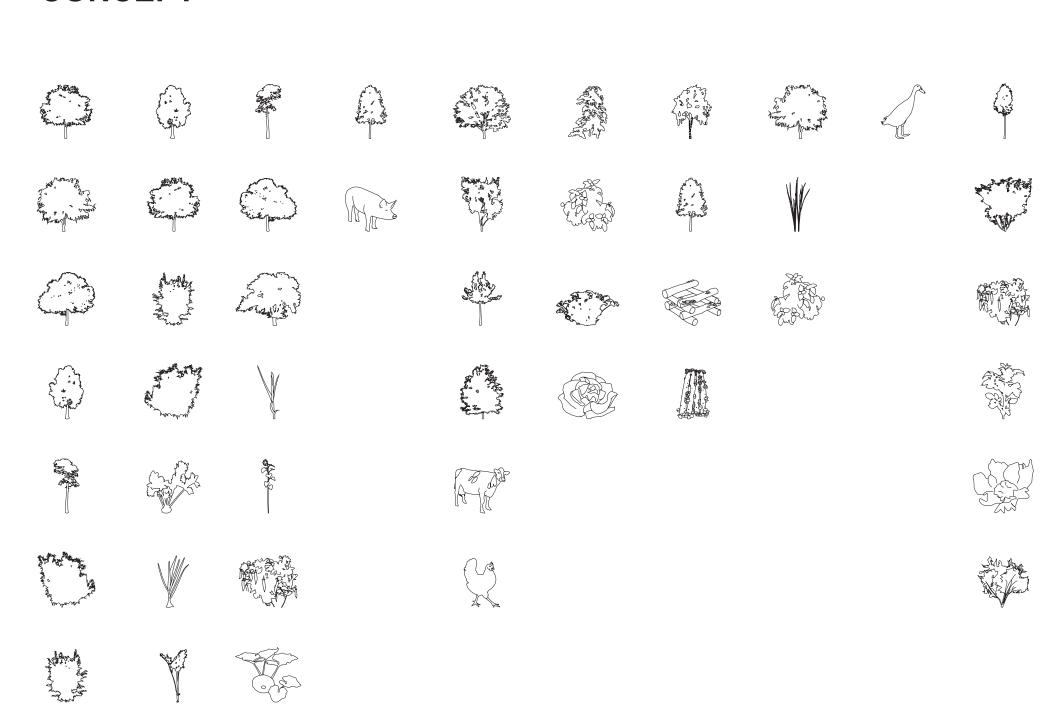
Soon you will see how all the elements in this farm have multiple functions with which they interact with each other. Like the oak tree, providing shelter and acorns for the pigs, and wood to grow mushrooms on. And the house that has an owl nest, so the owls can protect the crops.

In this way endless connections between agriculture, architecture and nature are made, to create a resilient, rich system.



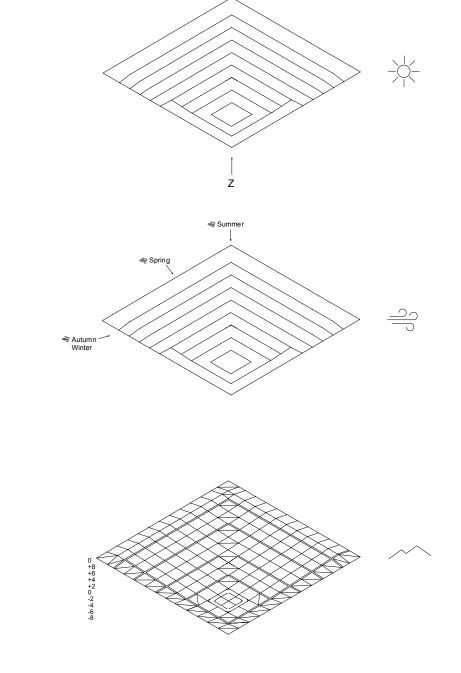


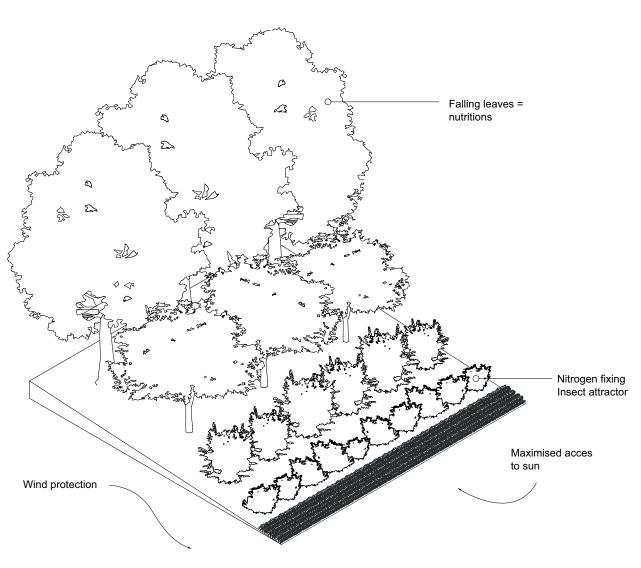
CONCEPT



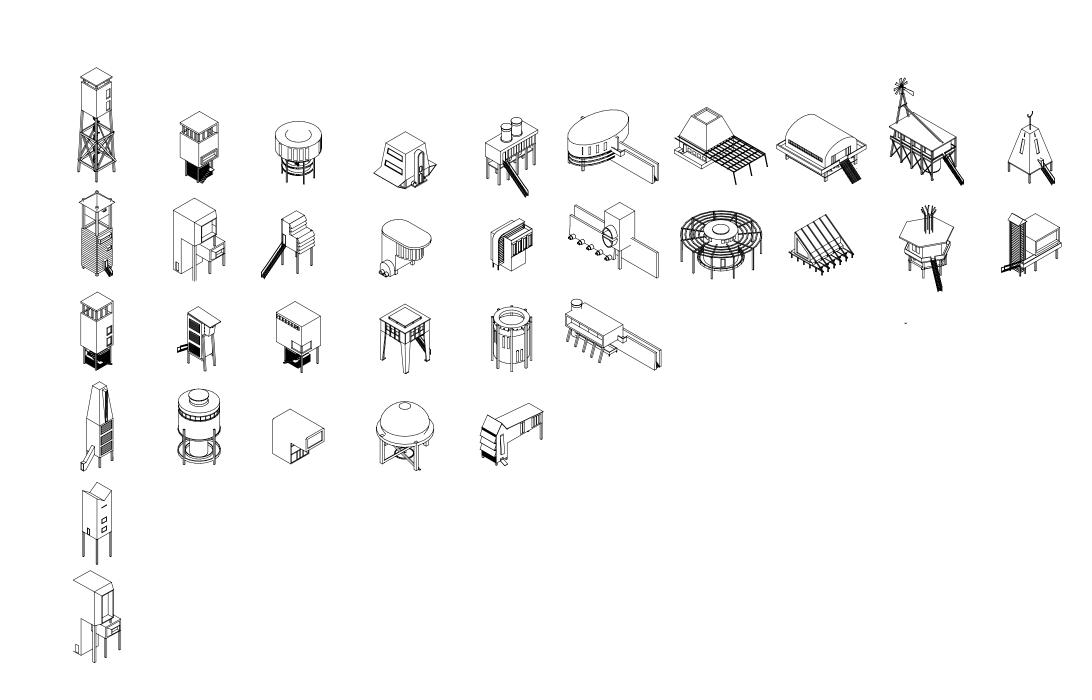


MODEL

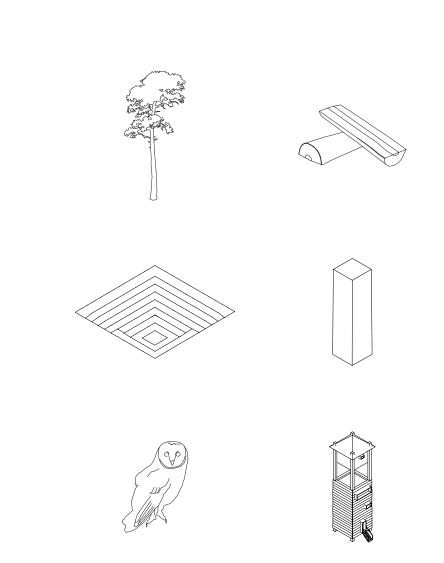




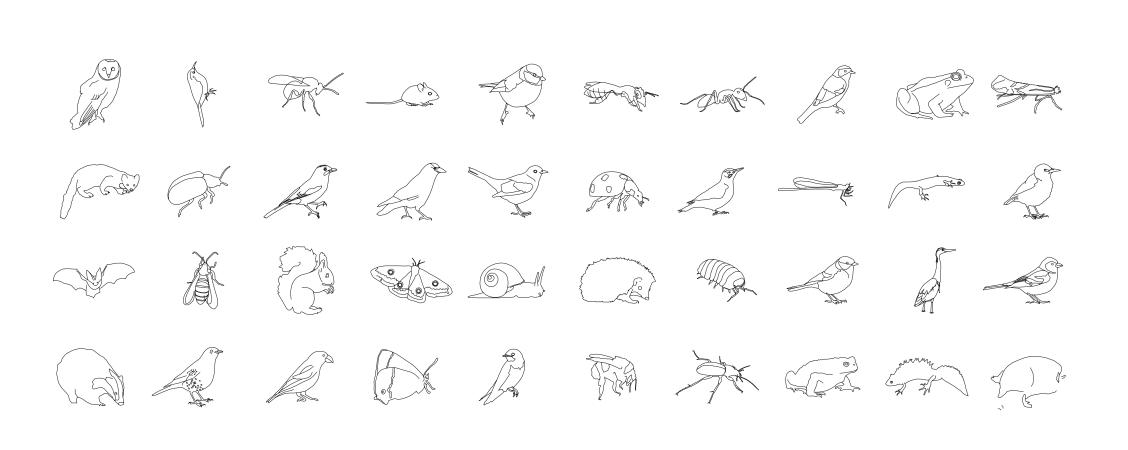
CATALOGUE (CROP TYPES) **AGRICULTURE**



SYSTEM

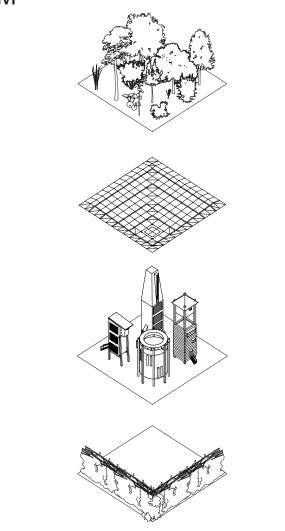


CATALOGUE (HOUSING TYPES) **ARCHITECTURE**

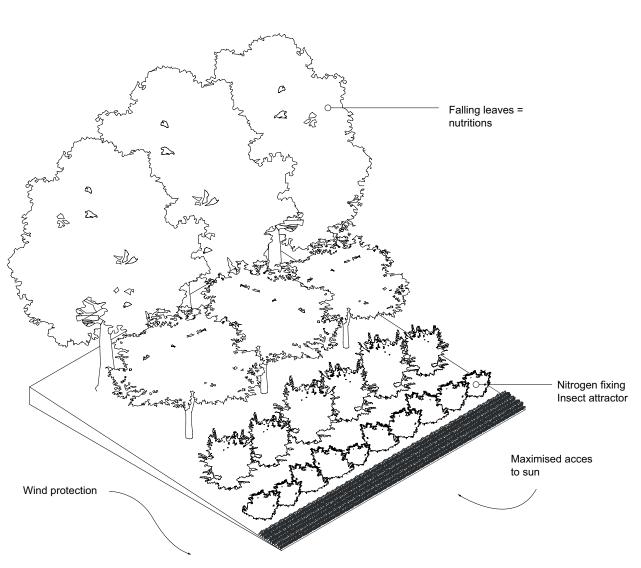


SYSTEM

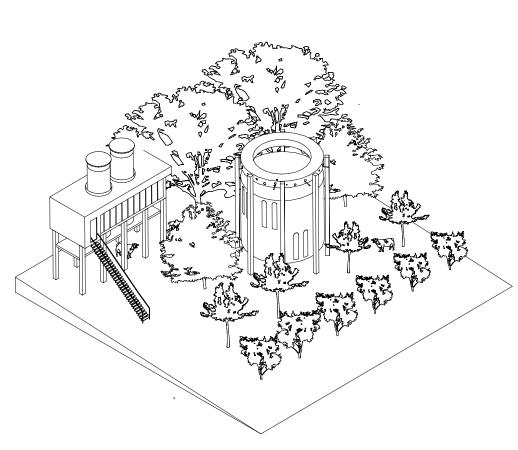
SYSTEM



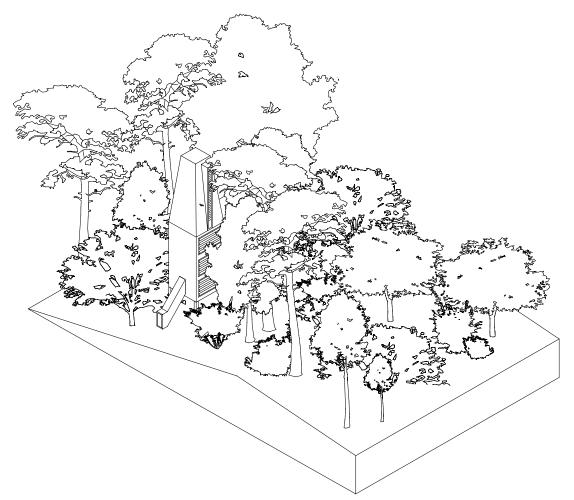
EXAMPLE

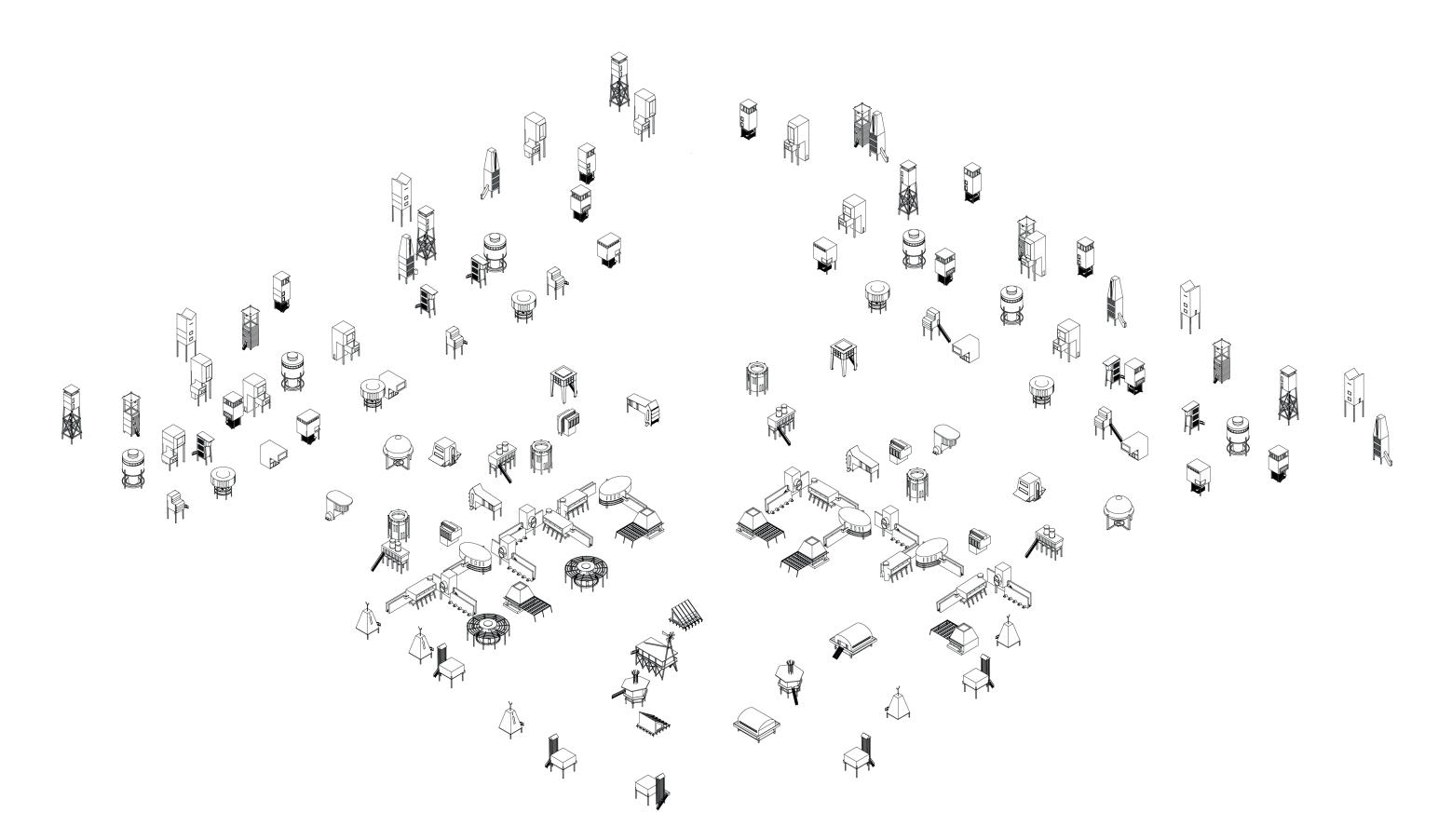


EXAMPLE

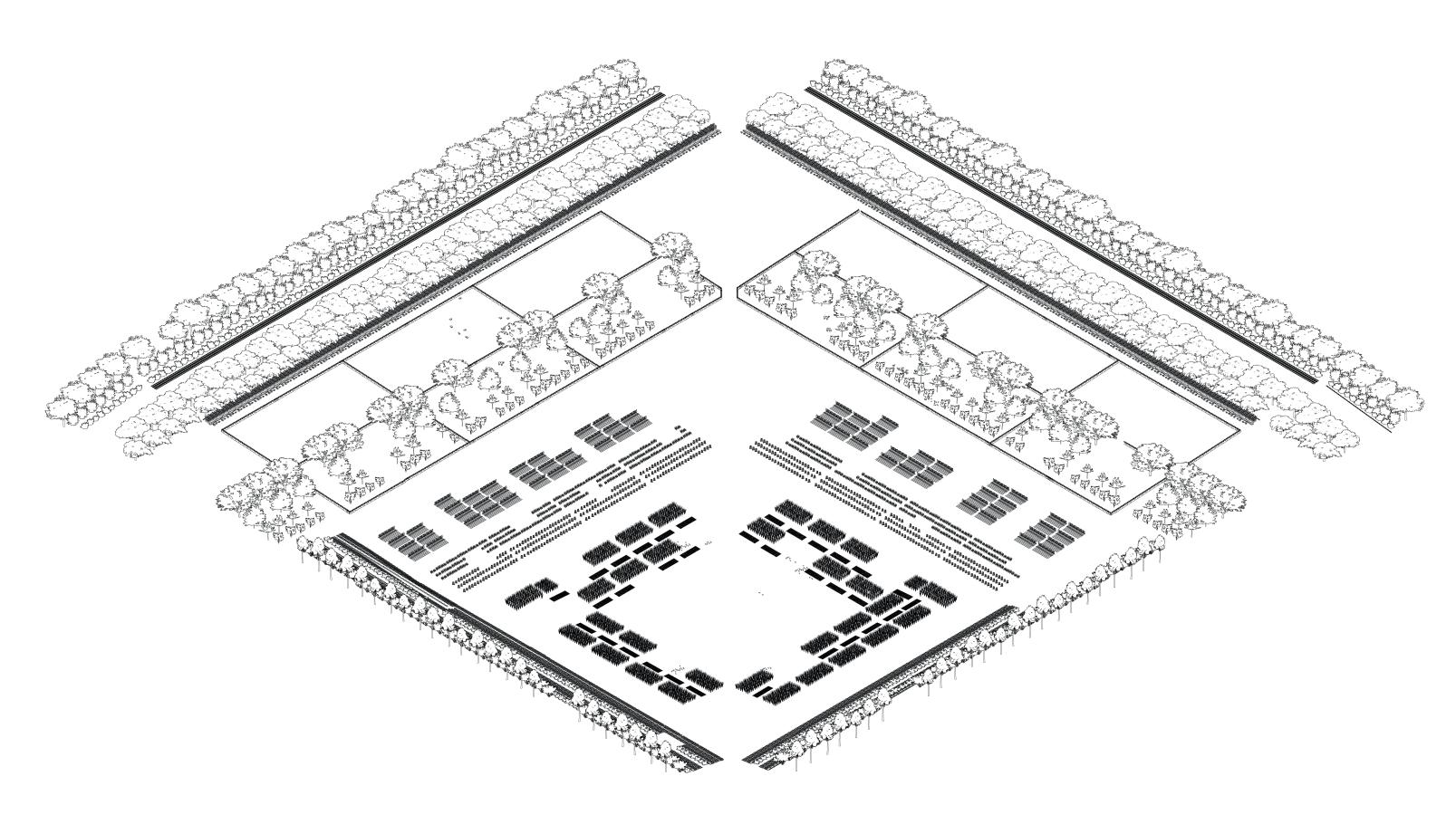


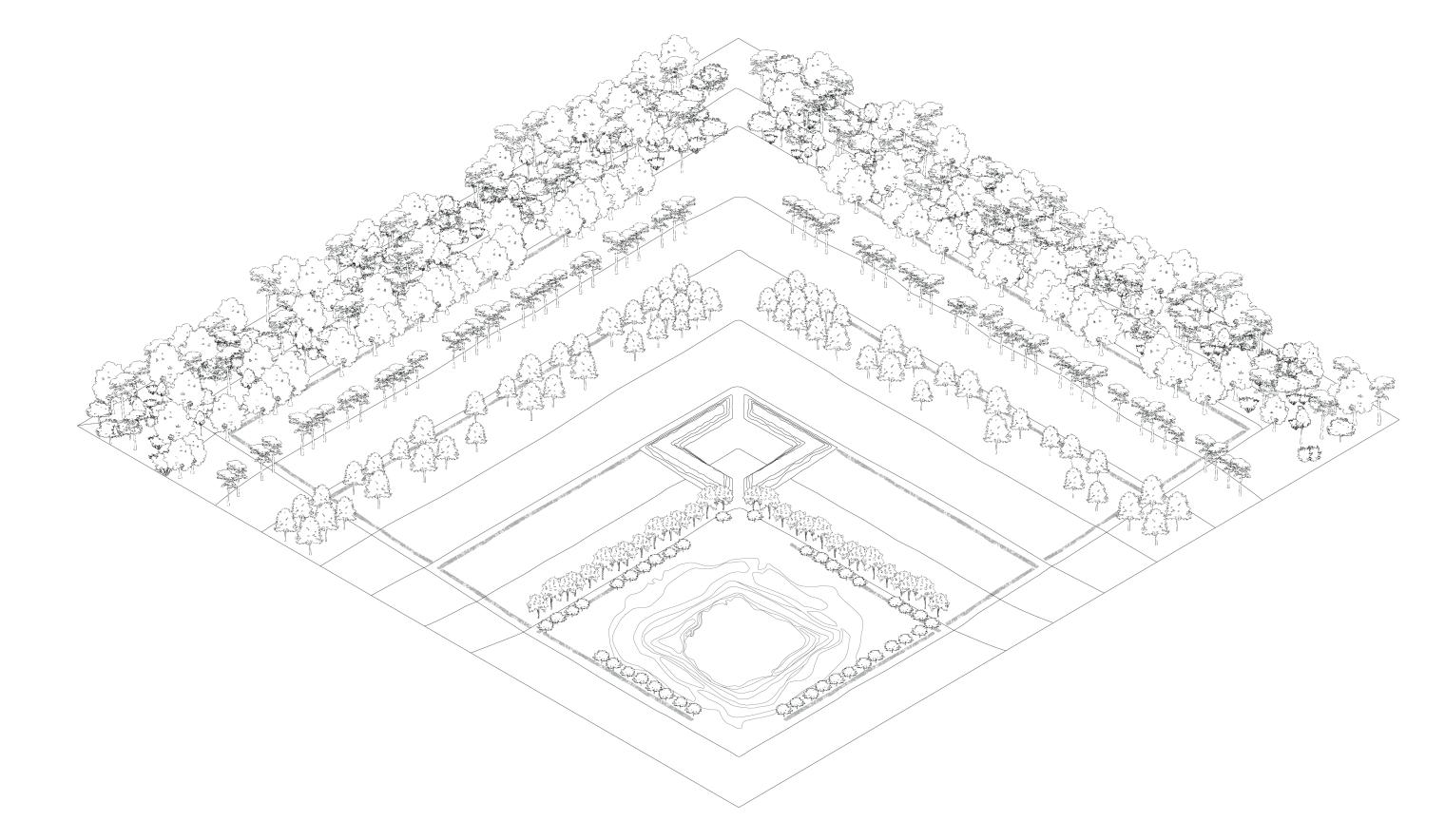






ARCHITECTURE





NATURE